

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (currently amended): A gaming device operated under the control of at least one processor, said gaming device comprising:

a cabinet;

a game operable upon a wager made by a player;

a plurality of reels controlled by the processor in the game, said reels mounted to the cabinet;

a plurality of symbols on each of said reels; and

a video display controlled by the processor and mounted to the cabinet, wherein when the reels are activated and spin in each play of the game, the video display displays at least one image of each of the reels spinning and then images of the symbols which are generated and displayed on each of the reels after the reels stop spinning, regardless of the symbols generated and displayed on each of the reels in any previous plays of the game.

Claim 2 (original): The gaming device of Claim 1, wherein the reels include at least one mechanical reel.

Claim 3 (original): The gaming device of Claim 1, wherein the reels include a plurality of mechanical reels.

Claim 4 (original): The gaming device of Claim 1, wherein the reels include at least one simulated reel.

Claim 5 (original): The gaming device of Claim 1, wherein the reels include a plurality of simulated reels.

Claim 6 (original): The gaming device of Claim 1, which includes at least one payline associated with the reels, wherein the video display is adapted to display said payline associated with said reels.

Claim 7 (original): The gaming device of Claim 6, wherein the video display device is adapted to display a pay chart of each award value resulting from any winning combination of symbols on each payline.

Claim 8 (original): The gaming device of Claim 1, wherein said images of the symbols displayed by said video display are larger than said symbols on said reels.

Claim 9 (original): The gaming device of Claim 1, wherein the video display is adapted to display a plurality of images of the reels spinning at a slower rate than a rate of said reels spinning.

Claim 10 (currently amended): A gaming device comprising:
a cabinet;
a game operable upon a wager made by a player;
a plurality of symbol generating devices mounted to the cabinet in the game, each of said symbol generating devices adapted to generate a plurality of symbols;
a separate display device mounted to the cabinet, said display device adapted to replicate each of said symbol generating devices; and
a processor which is operable in each play of a the game, to cause each of the symbol generating devices to move, generate at least one symbol on each symbol generating device, cause the display device to display a replication of a movement of at least one of said symbol generating devices, and cause the display device to display a replication of said symbols generated by each of said symbol generating devices, regardless of the symbols generated by each of said symbol generating devices in any previous plays of the game.

Claim 11 (original): The gaming device of Claim 10, wherein the symbol generating devices include at least one mechanical reel.

Claim 12 (original): The gaming device of Claim 10, wherein the symbol generating devices include a plurality of mechanical reels.

Claim 13 (original): The gaming device of Claim 10, wherein the symbol generating devices include at least one simulated reel.

Claim 14 (original): The gaming device of Claim 10, wherein the symbol generating devices include a plurality of simulated reels.

Claim 15 (original): The gaming device of Claim 10, which includes at least one payline associated with the symbol generating devices, wherein said display device is adapted to display a replication of said payline associated with said symbol generating devices.

Claim 16 (original): The gaming device of Claim 15, wherein the display device is adapted to display a pay chart of each award value resulting from any winning combination of symbols on each payline.

Claim 17 (original): The gaming device of Claim 10, wherein said symbols displayed by said display device are larger than said symbols generated by said symbol generating devices.

Claim 18 (currently amended): A method of operating a gaming device including a game operable upon a wager by a player, said method comprising:

- (a) displaying a plurality of reels including a plurality of symbols, said reels mounted to a cabinet of the gaming device;
- (b) spinning the reels in each play of the game;
- (c) displaying at least one image of each of the reels spinning on a separate video display mounted to the cabinet of the gaming device;
- (d) stopping the reels to display at least one symbol on each of the reels in each play of the game; and
- (e) displaying images of the symbols displayed on each of the reels on said video display in each play of the game, regardless of the of the displayed symbols on each of the reels in any previous plays of the game.

Claim 19 (original): The method of Claim 18, which includes simultaneously displaying images of the reels spinning on said video display as the reels on said display device are spinning.

Claim 20 (original): The method of Claim 18, which includes displaying images of the reels spinning on said video display at a slower rate than a rate that the reels are spinning.

Claim 21 (original): The method of Claim 18, wherein displaying the image of the reels spinning on said video display includes displaying an oscillation of at least one of the said reels.

Claim 22 (original): The method of Claim 18, which includes associating a payline with the reels and displaying an image of said payline on said video display.

Claim 23 (original): The method of Claim 18, which includes associating a plurality of paylines with the reels and displaying images of said paylines on said video display.

Claim 24 (original): The method of Claim 23, which includes displaying a pay chart on the video display of each award value resulting from any winning combination of symbols on each said payline.

Claim 25 (original): The method of Claim 24, wherein the step of displaying the pay chart of the award values includes simultaneously displaying said award values in said pay chart.

Claim 26 (original): The method of Claim 24, wherein the step of displaying the pay chart of the award values includes separately and sequentially displaying said award values in said pay chart.

Claim 27 (original): The method of Claim 18, wherein the steps (a) to (e) are controlled through a data network.

Claim 28 (original): The method of Claim 27, wherein the data network is an internet.

Claim 29 (currently amended): A method of operating a gaming device including a game operable upon a wager by a player, said method comprising:

(a) displaying a plurality of symbol generating devices mounted to a cabinet of the gaming device in the game;

(b) displaying a replication of each of said symbol generating devices on a separate display device mounted to the cabinet of the gaming device in each play of the game;

(c) moving said symbol generating devices in each play of the game;

(d) generating at least one symbol on each of the symbol generating devices in each play of the game; and

(e) displaying a replication of the movement of said symbol generating devices and a replication of at least one symbol generated by each of the symbol generating devices on the separate display device in each play of the game, regardless of the symbol generated by each of the symbol generating devices in any previous plays of the game.

Claim 30 (original): The method of Claim 29, wherein one of the symbol generating devices includes a mechanical reel.

Claim 31 (original): The method of Claim 29, which includes displaying a replication of an oscillation of one of the symbol generating devices on the separate display device.

Claim 32 (original): The method of Claim 29, wherein displaying the symbol generating devices includes displaying at least one simulation of a reel.

Claim 33 (original): The method of Claim 29, which includes displaying the replication of the movement of said symbol generating devices on said separate display device at a slower rate than a rate of movement of said symbol generating devices.

Claim 34 (original): The method of Claim 29, which includes associating a payline with the symbol generating devices and displaying a replication of said payline on said separate display device.

Claim 35 (original): The method of Claim 29, which includes associating a plurality of paylines with the symbol generating devices and displaying a replication of said paylines on said separate display device.

Claim 36 (original): The method of Claim 35, which includes displaying on the separate display device a pay chart of award values resulting from any winning combination of symbols on each said payline.

Claim 37 (original): The method of Claim 29, wherein the steps (a) to (e) are controlled through a data network.

Claim 38 (original): The method of Claim 37, wherein the data network is an internet.

Claim 39 (original): A gaming device comprising:
a cabinet;
a display device mounted to said cabinet;
a plurality of symbol generating devices displayed to a first area of said display device, each of said symbol generating devices adapted to generate at least one symbol;
a plurality of separate paylines associated with the symbol generating devices; and
a separate pay chart adapted to be displayed in a second different area of said display device, wherein for each of the plurality of paylines, said pay chart is adapted to display an identification of the payline and an indication of any award value resulting from the symbols generated by the symbol generating devices after said generation of symbols and indicated on said payline.

Claim 40 (original): The gaming device of Claim 39, wherein said pay chart is adapted to simultaneously indicate the award values resulting from the symbols indicated on the paylines.

Claim 41 (original): The gaming device of Claim 39, wherein said pay chart is adapted to separately and sequentially indicate the award values resulting from the symbols indicated on the paylines.

Claim 42 (original): The gaming device of Claim 39, wherein said pay chart is adapted to display a total value of the award values resulting from the symbols indicated on the paylines.

Claim 43 (original): The gaming device of Claim 1, wherein the symbol generating device are reels.

Claim 44 (original): A method of operating a gaming device, said method comprising:

(a) displaying a plurality of symbol generating devices in a first area of a display device, each of said symbol generating devices adapted to generate at least one symbol;

(b) displaying a plurality of paylines associated with the symbol generating devices; and

(c) displaying a pay chart in a second different area of said display device, wherein for each of the plurality of paylines, said pay chart displays an identification of the payline and an indication of any award value resulting from the symbols generated by the symbol generating devices after said generation of symbols and indicated on said payline.

Claim 45 (currently amended): The method of Claim ~~43~~44, wherein displaying the award values in said pay chart includes simultaneously displaying the award values resulting from the symbols generated by the symbol generating devices indicated on said paylines in said pay chart.

Claim 46 (currently amended): The method of Claim ~~43~~44, wherein displaying the award values in said pay chart includes separately and sequentially displaying the award values resulting from the symbols generated by the symbol generating devices indicated on said paylines in said pay chart.

Claim 47 (currently amended): The method of Claim ~~43~~44, wherein the steps (a) to (c) are controlled through a data network.

Claim 48 (original): The method of Claim 47, wherein the data network is an internet.

Claim 49 (currently amended): A gaming device comprising:

a cabinet;

a game operable upon a wager made by a player;

at least one symbol generating device mounted to the cabinet in the game, each of said symbol generating devices adapted to generate a plurality of symbols,

a separate display device mounted to the cabinet, said display device adapted to replicate each of said symbol generating devices; and

a processor, which in each play of the game, is operable to cause a sequential indication of each of a plurality of different symbols of each of the symbol generating devices, indicate at least one generated symbol of each symbol generating device, cause the display device to display replication of the sequential indications of the different symbols of each of said symbol generating devices, and cause the display device to display a replication of said symbol generated and indicated by each of said symbol generating devices, regardless of any of said symbols generated and indicated by each of said symbol generating devices in any previous plays of the game.

Claim 50 (original): The gaming device of Claim 49, wherein each said symbol generating devices includes a mechanical reel.

Claim 51 (original): The gaming device of Claim 49, where each said symbol generating device includes a simulated reel.

Claim 52 (currently amended): A method of operating a gaming device including a game operable upon a wager made by a player, said method comprising:

- (a) displaying at least one symbol generating device mounted to a cabinet of the gaming device;
- (b) displaying a replication of each of said symbol generating devices on a separate display device mounted to the cabinet of the gaming device;
- (c) causing a sequential indication of a plurality of different symbols of each said symbol generating device in each play of the game;
- (d) generating at least one symbol on each said symbol generating device in each play of the game; and
- (e) displaying a replication of the sequential indication of the plurality of symbols of each said symbol generating device and a replication of at least one symbol generated by each of the symbol generating devices on the separate display device in each play of the game, regardless of symbols generated by each of said symbol generating devices in any previous plays of the game.

Claim 53 (original): The method of Claim 52, wherein each symbol generating device includes a mechanical reel.

Claim 54 (original): The method of Claim 52, wherein displaying each symbol generating device includes displaying a simulation of a reel.

Claim 55 (new): A gaming system operated under control of a processor, said gaming system comprising:

- at least one game operable upon a wager;
- a rotatable mechanical display including a plurality of visible symbols;
- a video display operable to display an image of said mechanical display including said visible symbols and to display a replication of rotation of said mechanical display; and

- a triggering event associated with the game, wherein after an occurrence of said triggering event, the processor is operable to cause the mechanical display to rotate and indicate a plurality of the symbols, cause the video display to display the image of said mechanical display and replicating the rotation of said mechanical display and to display a plurality of said symbols indicated by said mechanical display after said mechanical display stops rotating, regardless of any symbols previously indicated by the mechanical display associated with any previous plays of the game.

Claim 56 (new): The gaming device of Claim 55, wherein the mechanical display includes at least one reel.

Claim 57 (new): The gaming device of Claim 56, which includes at least one payline associated with the mechanical display, wherein said video display is adapted to display a replication of said payline associated with said mechanical display.

Claim 58 (new): The gaming device of Claim 57, wherein the video display is adapted to display a pay chart of each award value resulting from any winning combination of symbols on each payline.

Claim 59 (new): The gaming device of Claim 55, wherein said symbols displayed by said video display are larger than said visible symbols of said mechanical display.

Claim 60 (new): The gaming device of Claim 55, which includes a plurality of separate video displays, wherein each video display is adapted to display an image of said mechanical display including the visible symbols and display a replication of rotation of said mechanical display.

Claim 61 (new): A method of operating a gaming system, said comprising:

(a) providing a rotatable mechanical display including a plurality of visible symbols;

(b) providing a video display operable to display an image of said mechanical display including the visible symbols and to display a replication of the rotation of said mechanical display; and

(c) determining if a triggering event occurred in association with a game, and if said triggering event occurs:

(i) rotating the mechanical display to indicate a plurality of the symbols after the triggering event occurs, and

(i) displaying on the video display images of said mechanical display rotating and at least one of said symbols indicated by said mechanical display after said mechanical display stops rotating, regardless of any symbols indicated by the mechanical display in any previous plays of the game.

Claim 62 (new): The method of Claim 61, which includes displaying the replication of the rotation of the mechanical display at a slower rate than a rate of rotation of said mechanical display.

Claim 63 (new): The method of Claim 61, wherein the mechanical display includes at least one reel.

Claim 64 (new): The method of Claim 63, which includes associating a payline with the mechanical display and displaying a replication of said mechanical display on said video display.

Claim 65 (new): The method of Claim 64, which includes associating a plurality of paylines with the mechanical display and displaying a replication of said paylines on said video display.

Claim 66 (new): The method of Claim 65, which includes displaying on the separate video display a pay chart of award values resulting from any winning combination of symbols on each of said paylines.

Claim 67 (new): The method of Claim 61, which includes providing a plurality of video displays, each of said video displays adapted to display an image of said mechanical display including the visible symbols and display a replication of the rotation of said mechanical display.

Claim 68 (new): The method of Claim 61, which is controlled through a data network.

Claim 69 (new): The method of Claim 68, wherein the data network is an internet.

Claim 70 (new): The method of Claim 44, which includes displaying a total value of the award values displayed in the pay chart.